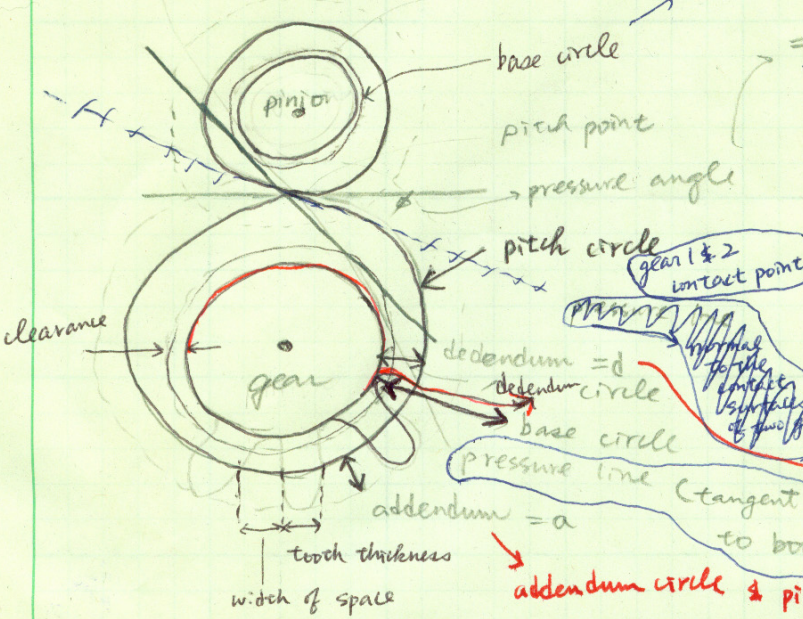


- module $m = \frac{d_2}{N_2} = \frac{d_1}{N_1}$
- pitch circle
- pressure angle 20° or $25^\circ \phi$
- base circle → N
- $a = \frac{P}{P}$
- $b = \frac{1.25}{P}$



defined as circles tangent to pressure line
 $= 20^\circ$ or 25° , only $F \cos \theta$ exert useful torque

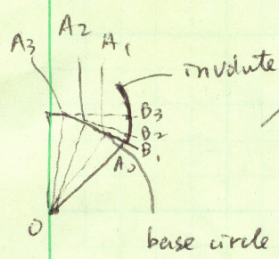
$d =$ pitch diameter
 $m =$ module $= \frac{d_2}{N_2} = \frac{d_1}{N_1}$
 $P =$ circular pitch $= \frac{\pi d}{N}$
 $P =$ diametral pitch $= \frac{N}{d}$

$a = \frac{1}{P}$ — standard
 $b = \frac{1.25}{P}$ — standard

$\frac{\omega_2}{\omega_1} = -\frac{d_1}{d_2}$ Inverse proportion

dedendum circle & pitch circle
 addendum circle & pitch circle

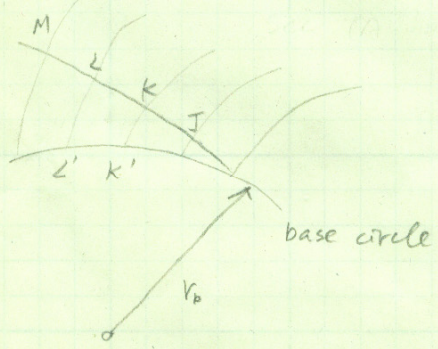
involute of a circle: locus traced by the free end of a taut string that is "unwrapped" from the circle



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interference = intersections of pressure line and base circle
 → interference points
 if intersection of addendum & pressure lines comes outside of these points
 → interference.

$A_0A_1 = A_1A_2 = A_2A_3 = \dots$
 made tangent lines on A_1, A_2, A_3, \dots
 along A_1 tangent line line B_1 such that $A_1B_1 = A_1A_0$



$\overline{ML} = \overline{LK} = \overline{KJ} = \dots$
 taut string property
 $\overline{LK} = \overline{L'K'} = \frac{2\pi r_b}{N}$
 1 tooth → length \overline{LK}
 $\frac{1}{\overline{LK}}$ tooth → tooth length
 → NO. of teeth in length
 $\frac{CD}{\overline{LK}} = \frac{CD}{2\pi r_b / N} \equiv$ contact ratio

22-141 50 SHEETS
 22-142 100 SHEETS
 22-144 200 SHEETS
 AMPAD

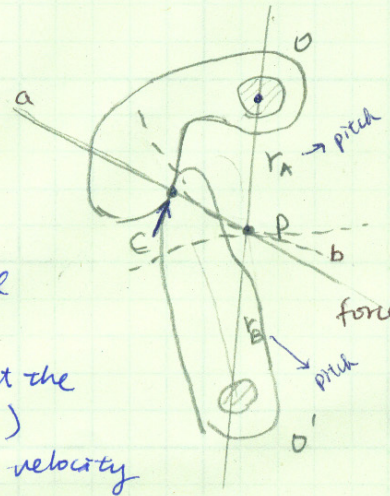
• Conjugate Action $\text{modul } m = \frac{d}{N}$

When tooth profiles are designed to produce a constant angular velocity ratio during meshing

In theory, given one tooth profile, one can find the profile for meshing tooth for conjugate action

One solution is "involute profile" \rightarrow universal use for gears

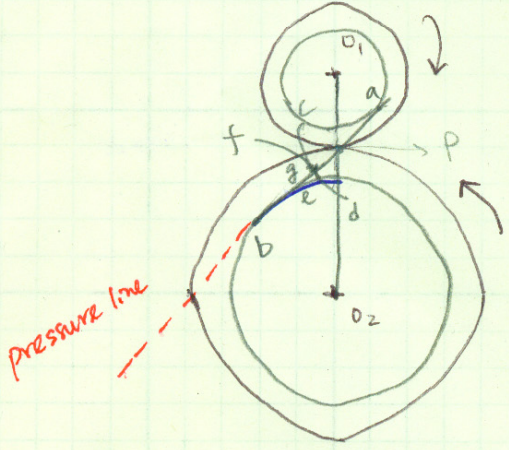
if P is not changing,
 $O \neq O'$ do not feel the change
 (no matter what the shapes are)
 \Rightarrow constant angular velocity



C is the contact point where two surfaces are tangent to each other
 force is acting on common normal \overline{ab} , called line of action \leftarrow normal to surface (constant power C)
 \leftarrow normal to base circle
 P is the intersection point of $\overline{ab} \neq \overline{OO'}$
 \Rightarrow pitch point
 r_A - pitch radius
 r_B

to maintain a constant angular velocity \Rightarrow every instantaneous point of contact must pass through the same point P
 \Leftarrow involute will satisfy this

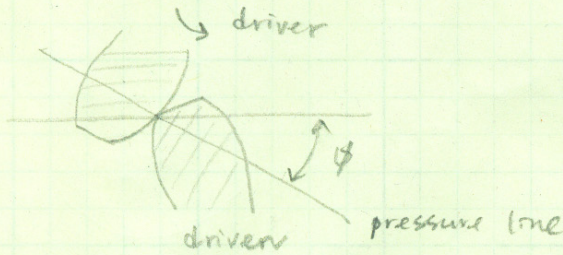
• Generating Involute



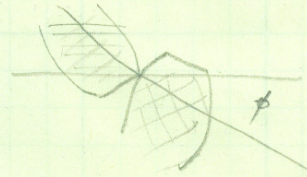
$a.b$ is a taut cord, generating line
 point of contact is the tracing point
generating line does not change position,
 \rightarrow always tangent to base circles
 \rightarrow --- normal to the involute at point of contact
 \Rightarrow satisfy the requirement

contact length & contact ratio

Initial contact point

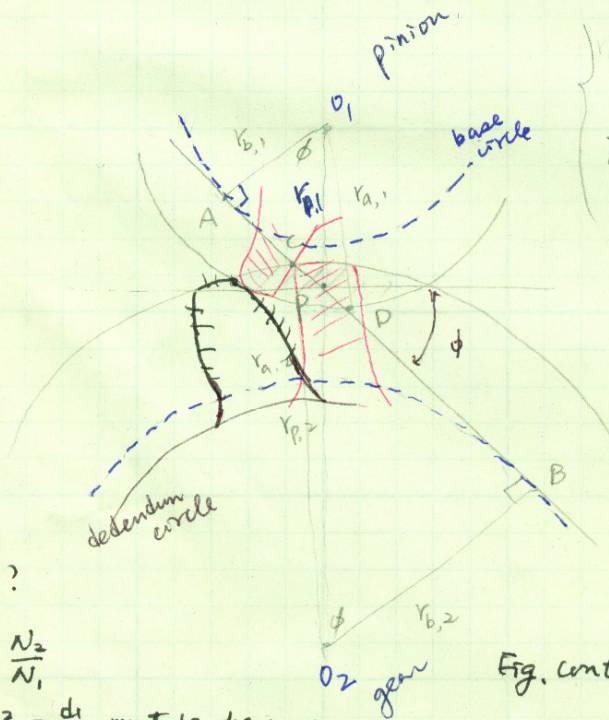


final contact



⇒ contact starts when addendum circle of driven gear intersects the pressure line
 ends when addendum circle of driver gear intersects the pressure line

recitation handout



$$\overline{AD} = \sqrt{r_{a1}^2 - r_{b1}^2}$$

$$\overline{BC} = \sqrt{r_{a2}^2 - r_{b2}^2}$$

$$\overline{AB} = r_{p1} \sin \phi + r_{p2} \sin \phi = 2r_{p2} \sin \phi$$

$$\overline{CD} = \overline{AD} + \overline{BC} - \overline{AB}$$

$$\left. \begin{aligned} r_b &= r_p \cos \phi \\ r_a &= r_p + \frac{1}{P} \end{aligned} \right\}$$

$$C.R. = \frac{CD}{\pi r_b / N} = \frac{r_b}{N} = \frac{r_{b1}}{N_1} = \frac{r_{b2}}{N_2}$$

$$1.5 < C.R. < 2.0$$

why $\frac{r_{b1}}{N_1} = \frac{r_{b2}}{N_2}$?

$$\frac{\omega_1}{\omega_2} = \frac{d_2}{d_1} = \frac{N_2}{N_1}$$

module = $m = \frac{d_2}{N_2} = \frac{d_1}{N_1}$ must be the same

See Fig. contact

$$\frac{d_2}{d_1} = \frac{r_{b2}}{r_{b1}} = \frac{N_2}{N_1} \Rightarrow \frac{r_{b1}}{N_1} = \frac{r_{b2}}{N_2}$$

interference

$\overline{BC} > \overline{AB}$ ← A is inside the arc of action
 $\overline{AD} > \overline{AB}$ ← B is inside the arc of action

Fig. contact